

AUTOMATISK

GENERALISERING

Siden kartet har en mindre målestokk enn fenomenene det skal illustrere, må informasjonen forenkles og avgrenses. Dette innebærer at detaljer kan gå tapt, og bare de mest relevante elementene blir inkludert for å sikre at kartet forblir lett forståelig.



Kartverket

AUTOMATISK

GENERALISERING

Går fra en subjektiv og nøyaktig generaliseringstilnærming til en objektiv og mindre nøyaktig generalisering. Fra menneske til maskin....

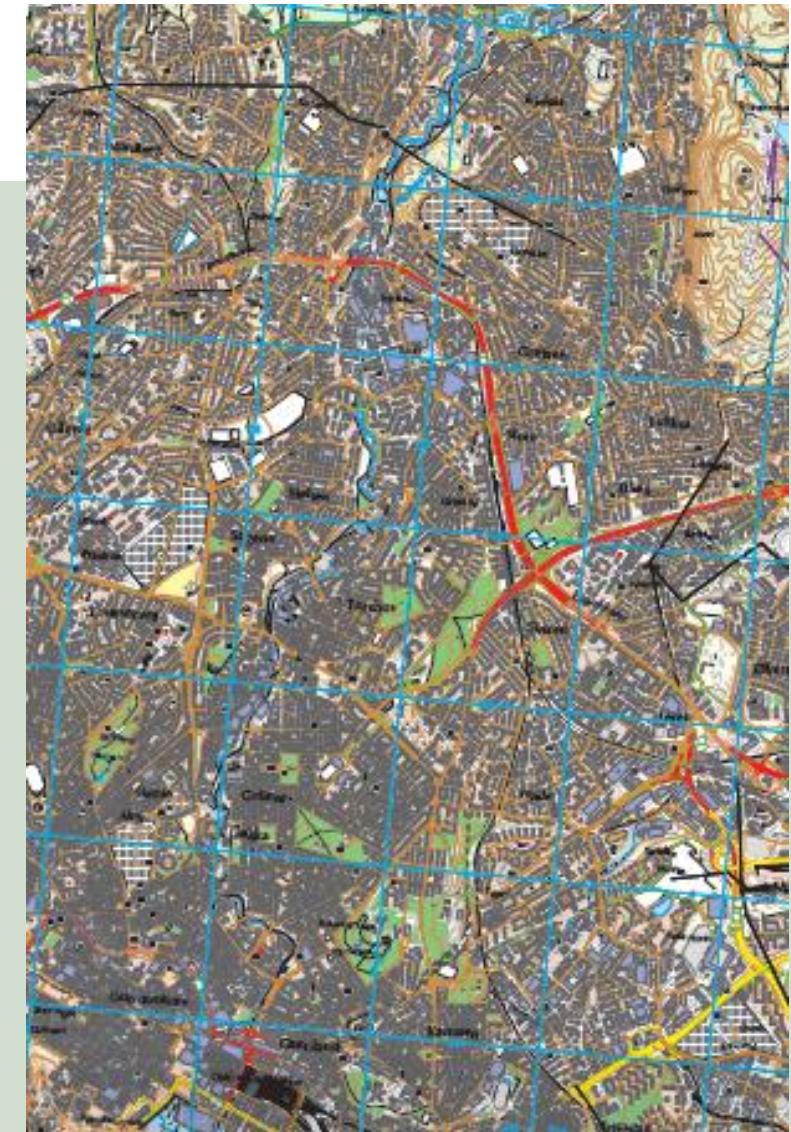


Kartverket

GENERALISERING

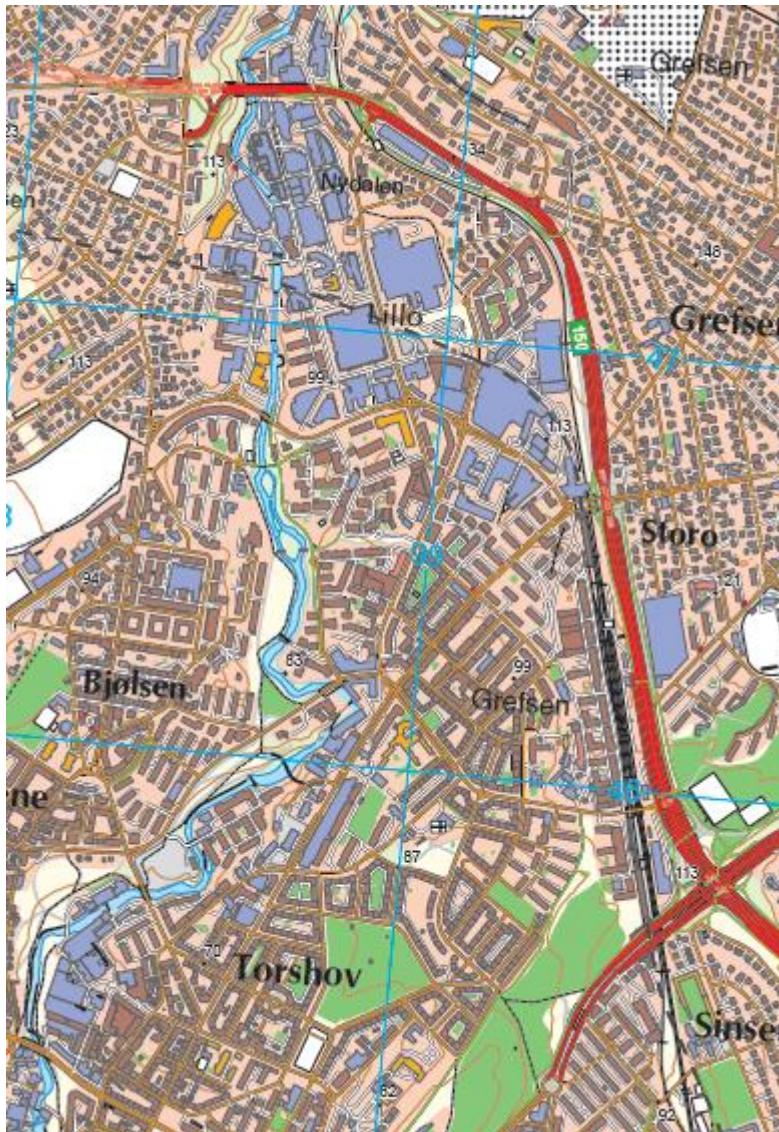


1:20 000

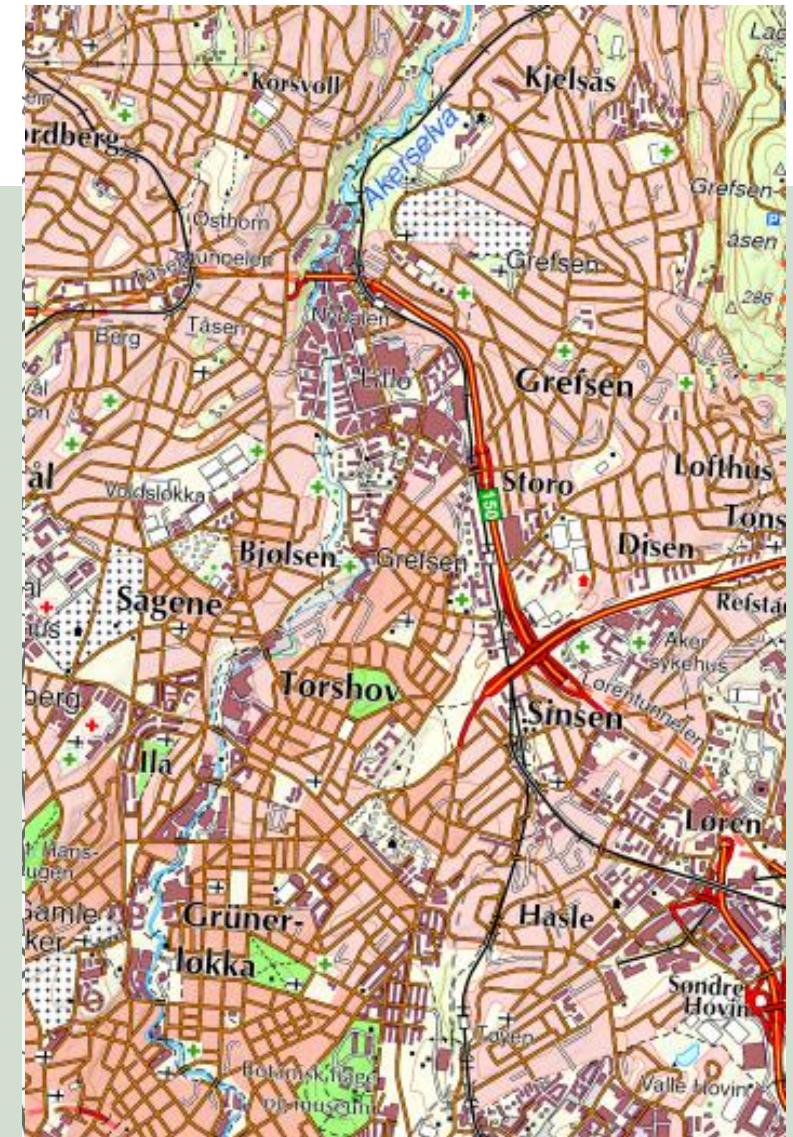


Samme innhold, zoomet ut

GENERALISERING



1:20 000



1:50 000



Kartverket



AG - TEAMET



Ida Hope Barth

Har jobbet 9 år i
Kartverket

Strukturgeolog fra
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Elling Aronsen Oftedal

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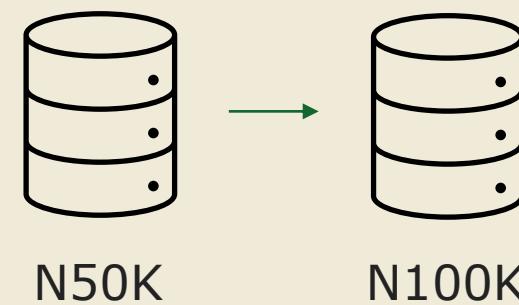
AG = Automatisk generalisering



Kartverket



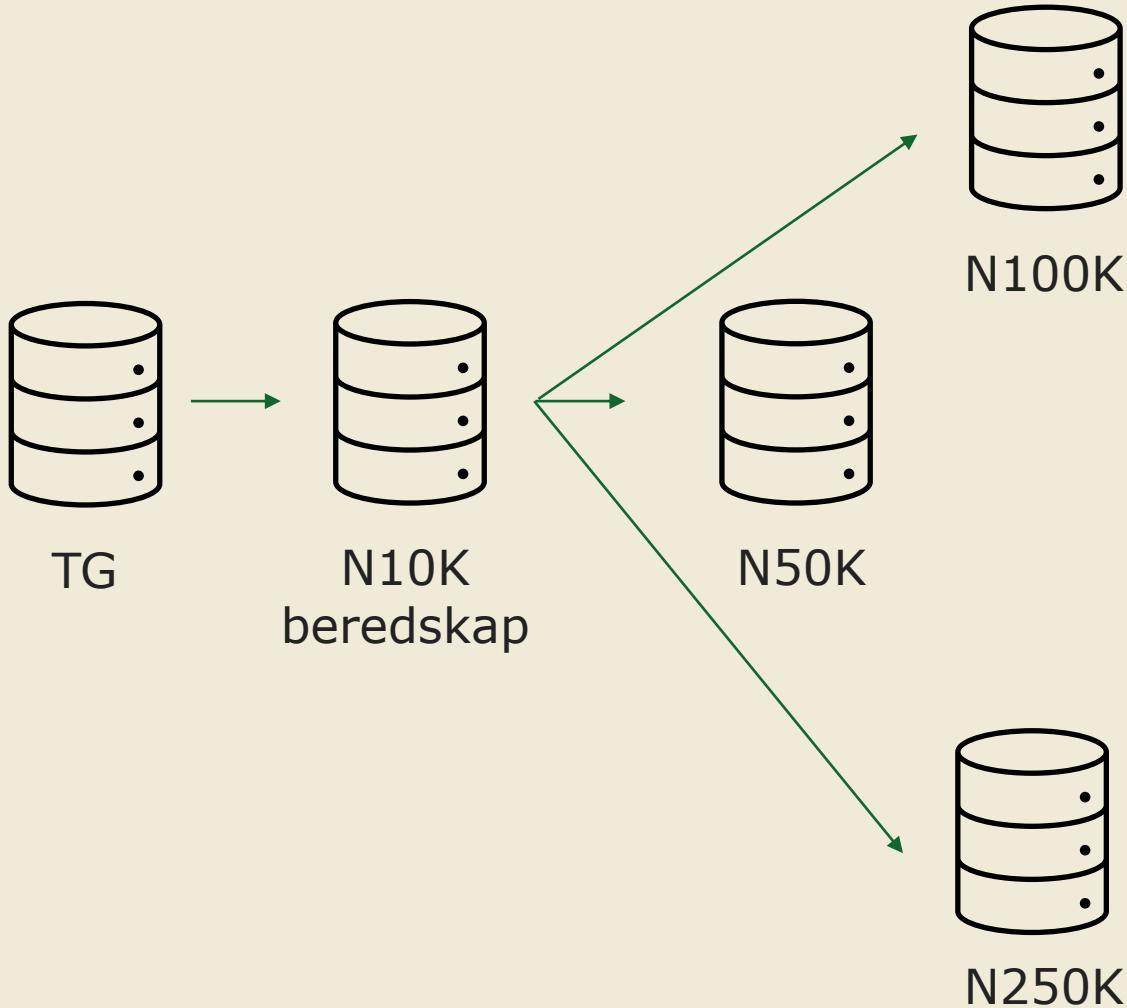
NÅ



- Automatisk generalisering fra N50K til N100K
- Ukentlige oppdateringer, med unntak for bygninger, arealdekke, veier og elver.
- Stedsnavn kopierer vi fra N250K



PLANEN FREMOVER

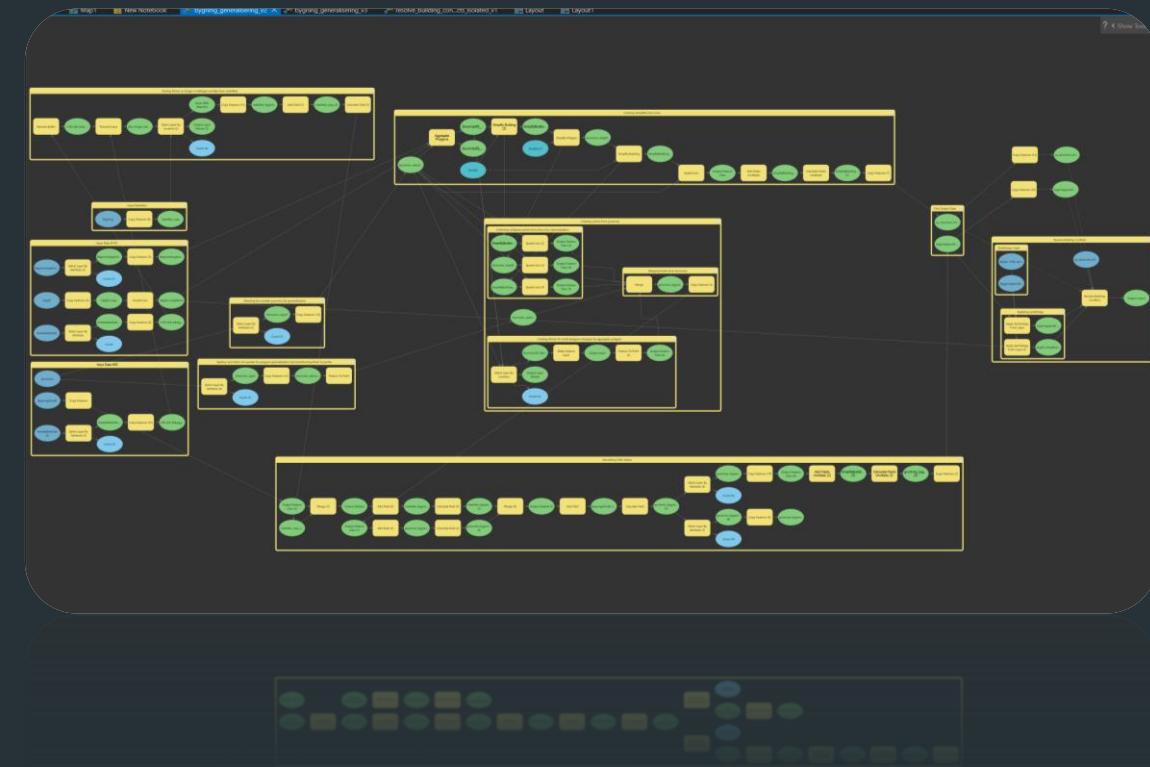


- Ny masterdatabase TG, som samler kartdata og sammenstiller. Ingen Kartografiske tilpasninger.
- Ut i fra TG skal vi lage en kartdatabase til det norske forsvaret.
- Grunnlaget for alle småskaladatabasene.

Oppdatere en gang og deretter generalisere.

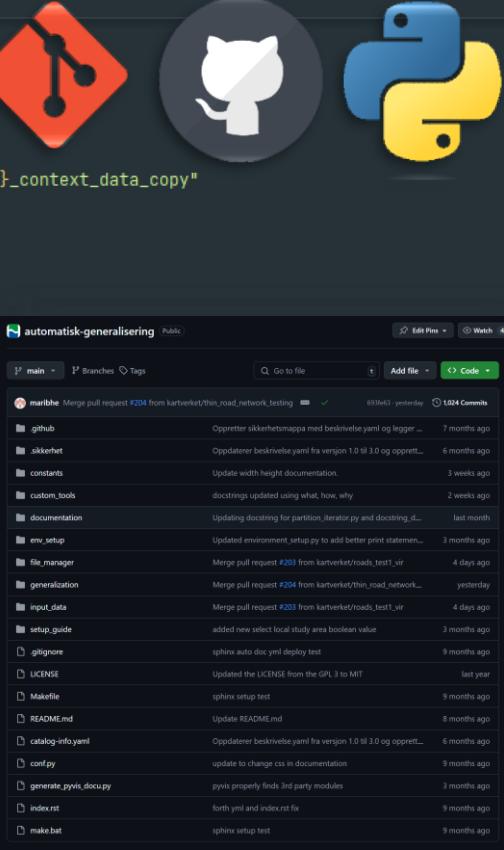
Friction working with Model-Builder

- Fast to build, hard to maintain.
 - Hard to cooperate on the same project.
 - Lost work as team members have left project.
 - Harder to maintain with ArcGIS Pro updates (the input params can be lost).
- Hard to manage and keep documentation in the model.
 - It's hard to keep a clean model and document "in model" comments.
 - Documentation separated from logic is hard to maintain and use.



Transition to ArcPy/Python

- Started from scratch with our building model which needed to be re-done.
 - Our initial focus was on research, learning and experimentation over immediate results.
 - Our goal is to reduce future tech debt and maintenance cost over initial speed.
 - Require understanding from organization that results will initially take longer.
- Can work with a team with varied experience in programming
 - Possible to split team with different tasks.
 - Requirement is that team members are interested in learning.
 - ... and for organizations to invest in employees.



A screenshot of a GitHub repository titled "automatisk-generalisering". The repository has 1,024 commits. The commit history shows various contributions from users like "maribhe" and "github". The code editor on the right displays Python code related to ArcPy and context data processing. The code includes functions for preparing input data, copying context data, and managing arcpy management inputs and targets. A print statement at the bottom indicates successful processing of context data for a specific alias.

```
def prepare_input_data(self): 1 usage ▲ EllingOftedalKV

    for alias, types in self.nested_alias_type_data.items():
        if "context" in types:
            context_data_path = types["context"]
            context_data_copy = (
                f"{self.root_file_partition_iterator}_{alias}_context_data_copy"
            )
        if self.selection_of_context_features:
            PartitionIterator.create_feature_class(
                full_feature_path=context_data_copy,
                template_feature=context_data_path,
            )

        for input_alias, input_types in self.nested_alias_type_data.items():
            if "input_copy" in input_types:
                input_data_copy = input_types["input_copy"]

            context_features_near_input_selection = (
                custom arcpy.select_location_and_make(
                    input_layer=context_data_path,
                    overlap_type=custom arcpy.OverlapType.Near,
                    select_features=input_data_copy,
                    output_name=context_features_nearest,
                    search_distance=self.search_distance
                )
            )

            arcpy.management.inputs = context_data_copy
            arcpy.management.target = context_data_copy
            arcpy.management.schema_type = "Feature Class"
        else:
            arcpy.management.Copy(
                in_data=context_data_copy,
                out_data=context_data_copy
            )

    print(f"Processed context data for: {alias}")

print(f"Copied context data for: {alias}")
```

Wednesday, 04 October, 2023 10:31:07



Scale and maintainability

- Object Oriented Input and Output paths
 - We use an Enum Class where the variables holds a path constructor.
 - Variable name == file name

```
def generate_file_name_gdb( 262 usages  ± EllingOftedalKV
    self,
    script_source_name: str,
    description: str,
):
    """
    Generates a file path for geodatabase (.gdb) files. After validating the input.

    Args:
        script_source_name (str): The name of the script or source generating the file.
        description (str): A brief description of the file's purpose or contents.

    Returns:
        str: The absolute path for the .gdb file.
    """
    self.validate_inputs(*args: script_source_name, description)
    return rf"{self.relative_path_gdb}\{script_source_name}__{description}__{self.scale}_{self.object}"
```

```
data_preparation__road_symbology_buffers__n100_building = (
    file_manager.generate_file_name_gdb(
        script_source_name=data_preparation,
        description="road_symbology_buffers",
    )
)

road_lines_to_buffer_symbology = LineToBufferSymbology(
    input_road_lines=Building_N100.data_preparation__unsplit_roads__n100_building.value,
    sql_selection_query=N100_SQLResources.road_symbology_size_sql_selection.value,
    output_road_buffer=Building_N100.data_preparation__road_symbology_buffers__n100_building.value,
    write_work_files_to_memory=False,
    keep_work_files=False,
    root_file=Building_N100.data_preparation__root_file_line_symbology__n100_building.value,
    fixed_buffer_addition=N100_Values.rbc_barrier_clearance_distance_m.value,
)
road_lines_to_buffer_symbology.run()

data_preparation_railway_station_points_from_n100__n100_building
data_preparation_railway_stations_to_polygons_n100_building
data_preparation_road_symbology_buffers_n100_building
data_preparation_unsplit_roads_n100_building
data_preparation_urban_area_selection_n100_n100_building
data_preparation_urban_area_selection_n100_buffer_n100_building
data_selection_hverfossingsdata_n100_input_data_n100_building
```



Scale and maintainability

- Updated in code documentation
 - Project stability with new team members.
 - And security if team members leave.
 - Keeping it updated catches errors.
- Generated using Sphinx
 - Have had good use with cooperation with Belgium.



generalization.n100.building.hospital_church_clusters.reducing_clusters() [source]

What:

Reduces hospital and church clusters by keeping only one point for each detected cluster. This ensures that spatial redundancy is minimized, and each cluster is represented by a single point, which is helpful for cleaner visualizations in the map.

Why:

Clusters of hospitals or churches may result in overlapping or redundant data points, especially in dense areas. Reducing clusters by retaining only the most central point ensures the dataset remains representative without unnecessary duplication.

How:

The function creates a minimum bounding polygon for each cluster of points, which is then converted into a center point. The nearest hospital or church point to the center point is identified and retained, while the remaining points in the cluster are discarded. Hospital and church points that are not part of a cluster are merged with the retained cluster points. The 'RECTANGLE_BY_AREA' option is used to create the minimum bounding geometry for each cluster. The nearest point to the center of the bounding polygon is identified using a 'Near' analysis, and a dictionary is used to store the minimum distance values for each cluster. If two points have the same distance to the center, one is selected randomly. Finally, the non-clustered points are merged with the selected points from clusters, resulting in a merged feature class with reduced hospital and church points.

```
@timming_decorator 1 usage · mabibie
def reducing_clusters():
    """
    Reduces hospital and church clusters by keeping only one point for each detected cluster. This ensures that spatial redundancy is minimized, and each cluster is represented by a single point, which is helpful for cleaner visualizations in the map.

    Clusters of hospitals or churches may result in overlapping or redundant data points, especially in dense areas. Reducing clusters by retaining only the most central point ensures the dataset remains representative without unnecessary duplication.

    The function creates a minimum bounding polygon for each cluster of points, which is then converted into a center point. The nearest hospital or church point to the center point is identified and retained, while the remaining points in the cluster are discarded. Hospital and church points that are not part of a cluster are merged with the retained cluster points. The 'RECTANGLE_BY_AREA' option is used to create the minimum bounding geometry for each cluster. The nearest point to the center of the bounding polygon is identified using a 'Near' analysis, and a dictionary is used to store the minimum distance values for each cluster. If two points have the same distance to the center, one is selected randomly. Finally, the non-clustered points are merged with the selected points from clusters, resulting in a merged feature class with reduced hospital and church points.

    # List of hospital and church layers to merge at the end
    # Hospital and church points that are NOT in a cluster are already put in the list
    merge_hospitals_and_churches_list = [
        Building_N100.hospital_church_clusters__hospital_points_not_in_cluster__n100_building.value,
        Building_N100.hospital_church_clusters__church_points_not_in_cluster__n100_building.value,
    ]
```



Scale and maintainability

- Developing re-usable blocks
 - Saves time, most importantly in maintenance for refactoring etc.
 - But not everything (something is object/scale specific).
 - Based on centralized constants.

```
buffer_displacement_config = {  
    "class": BufferDisplacement,  
    "method": "run",  
    "params": {  
        "input_road_lines": ("roads", "input"),  
        "input_building_points": ("building_points", "input"),  
        "input_misc_objects": misc_objects,  
        "output_building_points": ("building_points", "buffer_displacement"),  
        "sql_selection_query": N100_SQLResources.road_symbology_size_sql_selection.value,  
        "root_file": Building_N100.point_displacement_with_buffer__root_file__n100_building.value,  
        "building_symbol_dimensions": N100_Symbology.building_symbol_dimensions.value,  
        "buffer_displacement_meter": N100_Values.buffer_clearance_distance_m.value,  
        "write_work_files_to_memory": False,  
        "keep_work_files": False,  
    },  
}  
  
buffer_displacement_partition_iteration = PartitionIterator(  
    alias_path_data=inputs,  
    alias_path_outputs=outputs,  
    custom_functions=[buffer_displacement_config],  
    root_file_partition_iterator=Building_N100.point_displacement_with_buffer__root_file__n100_building.value,  
    dictionary_documentation_path=Building_N100.point_displacement_with_buffer__documentation__building_n100.value,  
    feature_count="1400000",  
)  
  
buffer_displacement_partition_iteration.run()
```

The diagram illustrates the reuse of code between two classes: `LineToBufferSymbology` and `PolygonProcessor`. A large orange bracket groups the shared code, which is then repeated below with minor modifications. An orange arrow points from the shared code up to both class definitions, indicating they inherit from it.

```
line_to_buffer_symbology = LineToBufferSymbology(  
    input_road_lines=self.input_road_lines,  
    sql_selection_query=self.sql_selection_query,  
    output_road_buffer=self.output_road_buffer,  
    root_file=self.root_file,  
    buffer_factor=buffer_factor,  
    fixed_buffer_addition=fixed_addition,  
    keep_work_files=self.keep_work_files,  
    write_work_files_to_memory=self.write_work_files_to_memory,  
)  
line_to_buffer_symbology.run()  
  
building_polygons = PolygonProcessor(  
    input_building_points=self.current_building_points,  
    output_polygon_feature_class=self.output_building_points_to_polygon,  
    building_symbol_dimensions=self.building_symbol_dimensions,  
    symbol_field_name="symbol_val",  
    index_field_name="OBJECTID",  
)  
building_polygons.run()  
  
point_displacement = BufferDisplacement(  
    input_road_lines=Building_N100.data_preparation__unsplit_roads__n100_building.value,  
    input_building_points=Building_N100.point_displacement_with_buffer__building_points_selection__n100_building.value,  
    input_misc_objects=misc_objects,  
    output_building_points=Building_N100.line_to_buffer_symbology__buffer_displaced_building_points__n100_building.value,  
    sql_selection_query=N100_SQLResources.road_symbology_size_sql_selection.value,  
    root_file=Building_N100.line_to_buffer_symbology__root_buffer_displaced__n100_building.value,  
    building_symbol_dimensions=N100_Symbology.building_symbol_dimensions.value,  
    buffer_displacement_meter=N100_Values.buffer_clearance_distance_m.value,  
    write_work_files_to_memory=True,  
    keep_work_files=False,  
)  
point_displacement.run()
```





Spørsmål?

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Kartverket